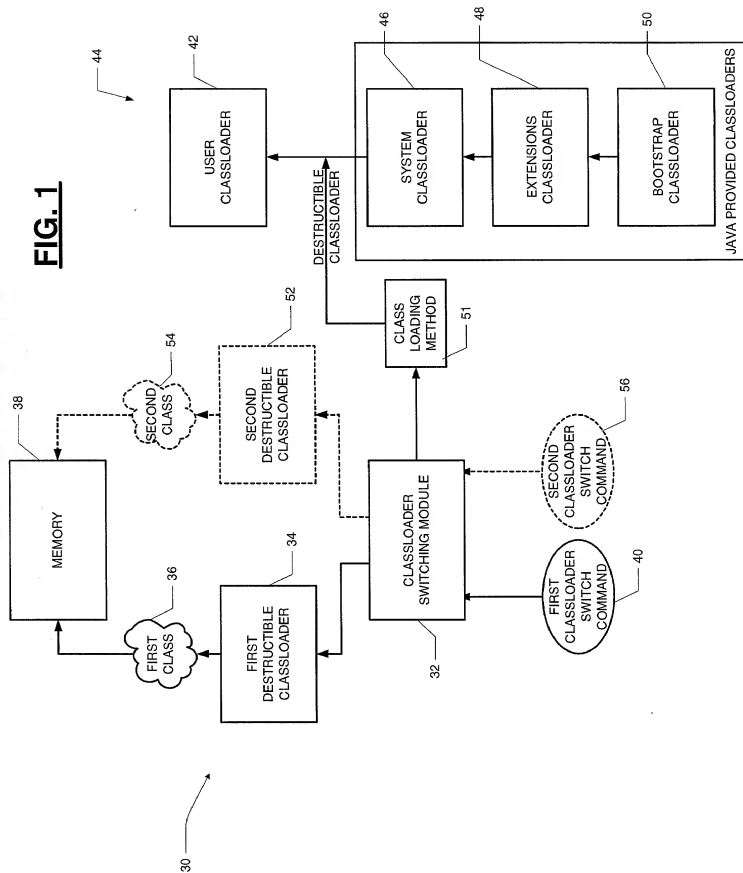


FIG. 1



EXEMPLARY SWAPPING CODE

```

60  ClassLoader systemClassLoader = null; // make this a field
61  DestructibleClassLoader mcl = null; // make this a field
    if (systemClassLoader == null)
62  {
        systemClassLoader = ClassLoader.getSystemClassLoader();
    }
    else
    {
        try
        {
63          Field f = ClassLoader.class.getDeclaredField("sc");
            f.setAccessible(true);
            f.set(null, systemClassLoader);
            f.setAccessible(false);
        }
        catch (Exception e) { e.printStackTrace(); }
    }

64  mcl = new DestructibleClassLoader(systemClassLoader);
    try
    {
65      Field f = ClassLoader.class.getDeclaredField("sc");
        f.setAccessible(true);
        f.set(null, mcl);
        f.setAccessible(false);
    }
    catch (Exception e) { e.printStackTrace(); }

```

FIG. 2

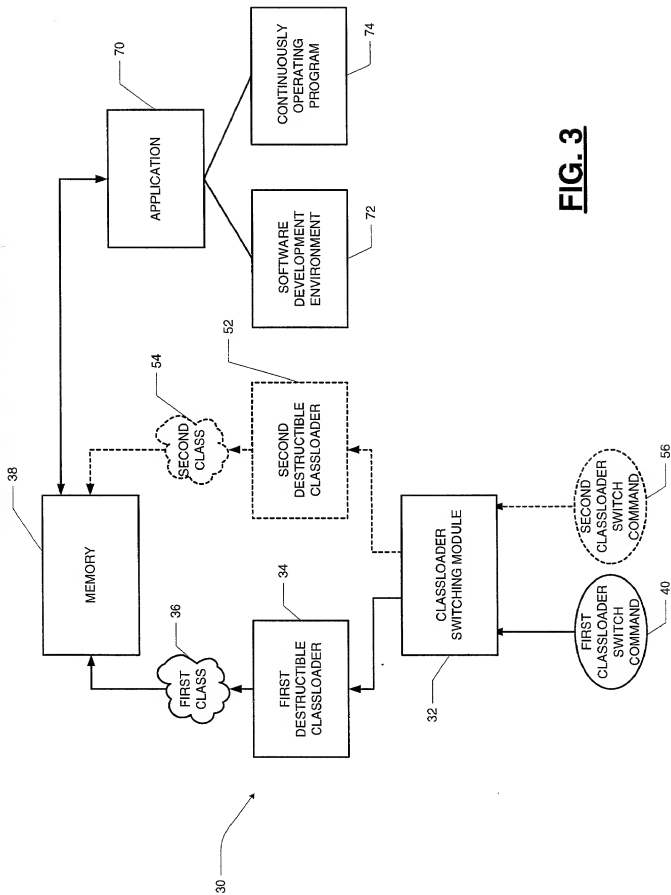


FIG. 3

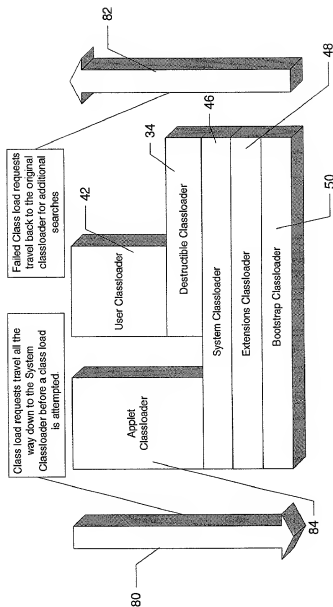


FIG. 4

FIG. 5

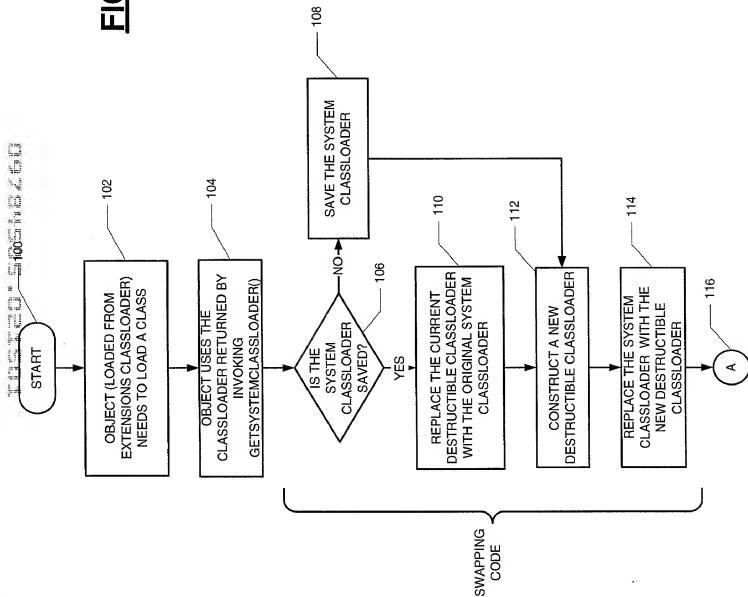
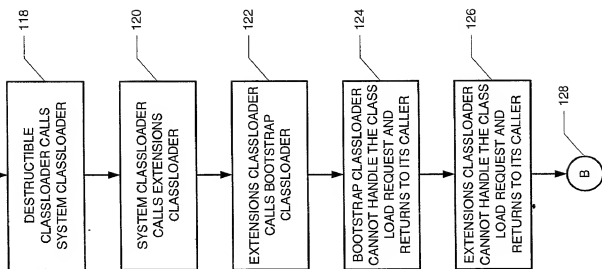


FIG. 6



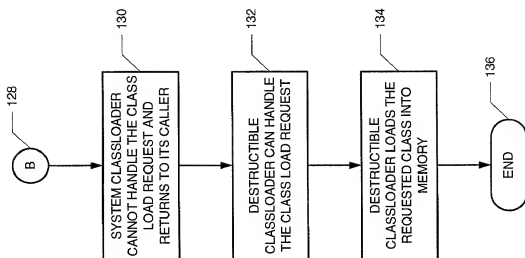


FIG. 7

FIG. 8

